



POWERED by UPPER 90 FC

General Rules

- Conduct within the facility and on the field should be within the spirit of good sportsmanship.
- Individuals utilizing this facility do so at their own risk. The property owner(s), league operators, officers and owners, and staff of GAME DAY assume no liability for any injuries or accidents, which may occur. Please refer to your Liability and Injury Waiver Release Forms.
- No individual will be allowed to participate in any league games, practice session, tournament, clinic, open pick-up game, or other activities until a release form has been properly completed and signed. The facility waiver can be signed online or in print form.
- Playing sports can be a hazardous activity and unfortunate things can happen. You are contractually agreeing that you have signed our liability release and that you are waiving your rights to file a lawsuit against us. You accept the conditions of the fields, courts, and other surfaces, and also any unforeseen situations that may occur. If you are uncomfortable with any of these conditions, you can choose not to play or participate in our leagues or other activities.
- No food, drink, chewing tobacco, chewing gum, or metal cleats permitted on turf playing surface. No sunflower seeds or similar type products are permitted in the facility. No glass containers on the field or in the player boxes.
- No outside food or drink of any kind will be permitted in the facility. Any outside food or drink will be confiscated.
- Games that are cancelled due to poor weather conditions or conditions not under the control of GAME DAY SPORTS COMPLEX are generally not rescheduled or guaranteed to be played.
- The GAME DAY SPORTS COMPLEX reserves the right to refuse play or service to anyone.
- Any fighting will result in permanent banishment from facility.

Sign Up Guidelines and Fees:

Teams sign up on a first-come, first-served basis.

- A representative from each team is required to keep copies of all player cards and identification on them at all times during the game, and rosters must be submitted online by the due date, as stated online. Proof of age includes: birth certificates, passports, and outdoor league sanctioned player cards.
- If full payment is made after the deadline, up to a \$50 late fee will be charged if management allows your team to play.
- No individual will be allowed to participate in any league games, practice session, tournament, clinic, open pick-up game, or other activities until a release form has been properly completed and signed, or games will be subject to forfeit.

Numbered Jerseys:

All players are required to have a permanent number on their shirt. The referee has the right to not start the game until at least 4 players have numbered jerseys. Any player who does not have a numbered jersey will not be allowed to play. Taped numbers are not permitted.

The reason for these strict rules is to keep track of red and yellow cards. Moreover, the GAMEDAY is watchful of illegal players.

Player Rosters:

All teams will be required to submit a roster and waiver forms to the GAMEDAY prior to their first game. Moreover, teams will be required to have photo identifications with proof of player's ages with them at every game. This proof of age can be sanctioned outdoor player cards. The player will have to bring a birth certificate as well.

Proof of age will be randomly checked. If another team protests a player's eligibility, proof of age will be checked. If a team does not have their proof of ages for even one player at the requested time, that team will forfeit the game. Similar to every sanctioned soccer league in the area, it is the responsibility of teams to bring this proof of age without exception.

Furthermore, proof of age cards will have to correspond to the rosters submitted to the Sportsplex. Online rosters can count as a team's roster. If the proof of age cards does not match the online roster, that team will forfeit their game.

Roster Cards

Permanent Rosters must be turned in by registration day or are subject to removal from the league. This roster must include the names and numbers, and online signatures, of every player on your team. Referees will track red cards based upon players' names and numbers.

All teams must have a permanent roster on file and available to check the names of players prior to the start of any game or after a game.

Equipment:

- Rubber molded cleats, turf shoes, and tennis shoes are allowed. Absolutely no metal or soft ground cleats are permitted.
- Teams must be dressed with visible and permanent numbers (no tape on numbers). No player will be allowed to participate without a numbered shirt that matches the number on the roster on file. Visible numbers are at least four inches tall and placed somewhere the referee can see. Taped numbers are not permitted.
- All players must wear shin guards.

Forfeits & Make-Up Games:

*** There will be no rescheduling of games. All notifications for byes must come in writing to GAMEDAY via email. If you call and leave a message, management does not consider this an official request. If your request does not appear listed on our published list, it will not be honored. Finally, some byes are not possible to honor. Teams must understand that requests for byes are not guaranteed. Our schedulers will do everything they can to honor requests but if they are unable, games will not be rescheduled.**

Failure to do so will result in the game being forfeited. After the first forfeit, the team that forfeited will receive a warning. The second forfeit, a \$50 fine. If a team forfeits three times in one season, they'll be pulled from the league, with all money paid being lost, and the team will have to pay in full at the time of registration for all future leagues.

A forfeiture will be incurred if a team has failed to field the minimum number of players (4 player minimum) within ten minutes from the start of the game clock. A game clock will not stop once it has started, and it will not be reset if a team shows up late.

Any team no show will result in a 3-0 victory for opposing team and no rescheduled game will be given.

There will be no rescheduling of games due to weather related events like snow. The facility may, at its own choosing, try and reschedule those games. In the event of a weather- related cancellation, all games that were missed shall not count toward the standings and they will be considered "non-games".

Sportsmanship:

Individuals are expected to play under control and within the rules of the game, and to the best of their ability will avoid causing injury to themselves and other persons using the facility.

Referees: fees to the official will be paid in full at the beginning of the game. No game shall start without payment to the official.

Referees appointed to officiate each game have complete authority on the field of play, and their decisions on points of fact connected with the game are final. Officiating will be monitored and assessed periodically, and management will always try to provide quality officiating at the facility. Constructive comments regarding officiating are welcome and encouraged. Please submit any such comments in writing via e-mail. Complaints regarding officials should be submitted in writing (via e-mail), contain points of fact (ref's name, if known, date, time, and field number), and have your name and the name of your team at the top. Teams may not discuss the officiating immediately following their game. The commissioner will take seriously all complaints written 24 hours after a game. The commissioner will not take seriously complaints directed at him immediately following a game, verbal or written. The commissioner will not overturn any calls made by the referee during the course of a game. If a team suspects an illegal player or other illegal activity associated with another team, they should inform the commissioner immediately. If this activity is discovered after the game is completed, the team should file a formal protest to the commissioner. Please read our rules below to understand how to file a formal

protest **Do not discuss officiating or the officials with the facility staff during or immediately after your game.**

Red Card Policy:

GAMEDAY has a ZERO TOLERANCE POLICY toward fighting. *Anyone fighting will be ejected and they will be banned from the facility permanently.* This means that the player cannot participate at or be on the property of GAMEDAY ever again.

A player or coach that is red carded during or after a game by a referee will automatically be suspended for a whole week through the next day of the session in which the player was red carded. For example, if a player is red carded on a Saturday, he or she will not be eligible to play until the Sunday of the following week. In addition, the player will be banned from playing on any other team until the suspension has been served. If a player is ejected in the last game of a session (he/she) will be prohibited from playing in the first game after he/she registers for another session.

- A player or coach red carded for the offense of "foul and abusive language" will be suspended as outlined above.
- A player red carded for the offense of "persistent infraction of the rules after receiving a caution (yellow card) or a third 2 minute time penalty" will be suspended as outlined above.
- A player or coach red carded for the offense of "violent conduct" (including, but not limited to: spitting, threatening, continued rough play, etc.) will be suspended as outlined above and, in addition, will be suspended for one additional game and subject to further disciplinary action as decided by the facility management.
- A player or coach red carded for "assaulting an official" will automatically be suspended from any further activities at the Metuchen Sportsplex.
- Any player or coach who accumulates three cautions (yellow cards) during one session will be suspended as outlined above.
- Should a coach of a team be unable to control a player's actions after a red card is issued, the coach will also be suspended as outlined above.
- A player jumping from the player box onto the field to break up or participate in a fight will automatically be ejected from the game and will be subject to the same penalties as outlined above.

A \$100 bond will be required from any team involved in an altercation where more than one player is involved in a fight. Should a bond be placed against a team, the bond must be paid prior to the team's next game, or that game will be forfeited. The terms of the bond will be given in writing to the team. Should the team fail to adhere to the terms, the bond will be forfeited to the arena and the team's participation will be terminated. If the team adheres to the terms of the bond, then the team will receive the \$100 bond at the end of the session.

It is the responsibility of each player and the player's team representative to be aware of the total status of their player's infractions. Failure to comply may result in further disciplinary measures which may include suspension of the coach/rep. and forfeiture of games in which that player participated.

If a player receives a second red card in the same season, that player will be suspended for three (3) games.

Protest:

Intention to file a protest must be noted in writing immediately following the game. A formal written protest must be submitted to SMG Sportsplex within 48 hours after the end of a game. A league committee will review and have the final authority on all protests. ALL DECISIONS MADE BY THE COMMITTEE ARE FINAL. Only violations of the laws of the game, rules or guidelines of the facility as published are matters for protest. Any protests regarding fielding of illegal players must be brought to the attention of the game officials prior to the start of the second half. Referee complaints must be submitted via e-mail.

INDOOR SOCCER RULEBOOK

Note: The Rules below are either substituted for, or supplemental to FIFA soccer rules. Any situations not covered below fall under the jurisdiction of FIFA.

Warm-Up Area:

GAMEDAY does not guarantee any areas for teams to warm-up prior to their games. Teams will have approximately two minutes to warm-up prior to the start of the game. There is no guarantee that this two minutes will be available.

GAMEDAY reserves the right to make the necessary changes within league divisions to ensure an equal level of ability and competition.

Games are similar as outdoor with a few exceptions.

1. There is Offside but no 3-line violation.
2. Ball is out when it hits the net and throw ins are taken where the Ball hit the net.
3. The ceiling is in play but cannot make a goal scoring advantage if it does ball goes to other team where it hit the ceiling.
4. Keepers do not punt the ball - they throw it or drop it to the floor and kick it.
5. No spitting on the fields
6. Referee calls are final so live with it.
7. Home team kicks off.
8. Buzzer ends the game.
9. Penalty kicks are taken from top center of goal area.
10. Subs are done like outdoor.

Game provides a safe, clean, playing field so more players get more touches on the ball and improve their skills.



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